

ANNEX: PROBABILITY BASIC CONCEPTS APPLIED TO PATTERN RECOGNITION

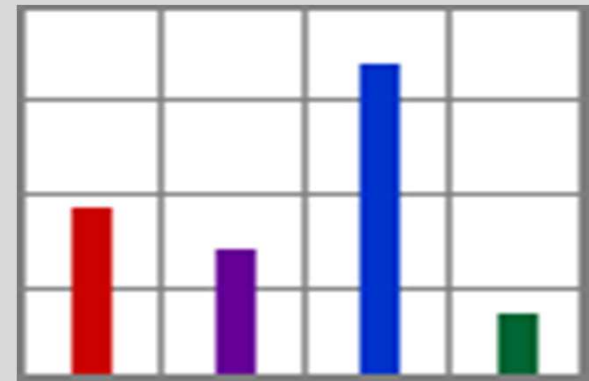
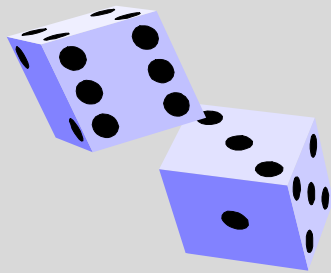
Grado en Ingeniería Informática
Curso 2014 / 15

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Topics



1. Concepts
2. Classical probability
3. Frequently discrete distributions
4. Frequently continuous distributions



CONCEPTS

Probability concept



□ **PROBABILITY:** is the scientific discipline that studies the laws of chance.

➤ ¿Cómo osamos hablar de leyes del azar? ¿No es, acaso, el azar la antítesis de cualquier ley?

Bertrand Russell

➤ Es un hecho destacable que una ciencia que empezó analizando juegos de azar acabe convirtiéndose en el más importante objeto del conocimiento humano.

Pierre Simon Laplace

Probability concept

Simple problems:

- Remove cards from a deck
- Throwing a coin
- Throw a dice

Complex problems:

- Genetics
- Stock market
- General Elections
- Nuclear physics
- Test scores of some subjects
- ALMOST ANY PROBLEM OF NATURE

Random experiment

- ❑ Anything that conducted under the same conditions, provide an impossible result to predict a priori.
- ❑ For example:
 - ❑ Throw a dice
 - ❑ Draw a card from a deck
 - ❑ A coin is tossed. If heads, a ball is drawn from a U1 urn with a given composition of colored balls and if tails, a ball from a U2 urn, with another given composition of colored balls, is drawn.

Random experiment

- ❑ An **experiment** is **random** if the following conditions are met:
 - ❑ It can be repeated indefinitely, always in the same conditions;
 - ❑ Before you realize it, you can not predict the results to be obtained;
 - ❑ The result obtained, e , belongs to a previously known set of possible outcomes. This possible outcomes set, we will call the **sample space**.

Sample space

- ❑ It is the possible outcomes collection of the experiment
- ❑ EXAMPLES:
 - ❑ Flipping a coin and observe the results:
 $E = \{\text{HEADS (H) TAILS (T)}\}$
 - ❑ Throw a dice:
 $E = \{1, 2, 3, 4, 5, 6\}$
 - ❑ Throwing two coins
 $E = \{\text{HH, HT, TH, TT}\}$

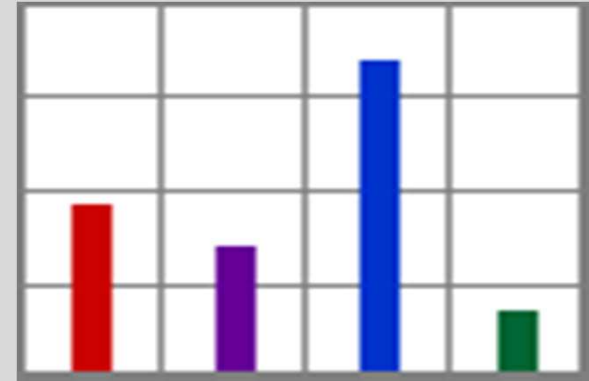
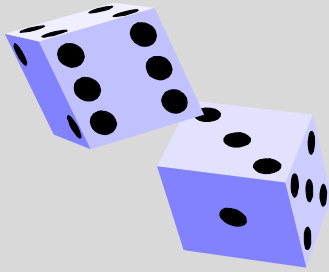
Sample space

□ Experiment: Throwing two dice

$E = (1,1), (1,2), (1,3), (1,4), (1,5), (1,6)$
 $(2,1), (2,2), (2,3), (2,4), (2,5), (2,6)$
 $(3,1), (3,2), (3,3), (3,4), (3,5), (3,6)$
 $(4,1), (4,2), (4,3), (4,4), (4,5), (4,6)$
 $(5,1), (5,2), (5,3), (5,4), (5,5), (5,6)$
 $(6,1), (6,2), (6,3), (6,4), (6,5), (6,6)$

Event concept

- Event: Any subset of E (sample space).
- Examples:
 1. When thrown 3 times a coin, the sample space is:
 $E = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$
 2. The event or event goes "at least two heads" is:
 $S = \{HHH, HHT, HTH, THH\}$
 3. The event "at least one tails" is listed:
 $S = \{HHT, HTH, HTT, THH, THT, TTH, TTT\}$



CLASSICAL PROBABILITY

Classical probability

- Laplace defines the probability of an event A as:

$$P(A) = \frac{\text{Number of favorable cases}}{\text{Number of possible cases}}$$

- If we throw a dice, what is the probability $P(A)$ of $A =$ *greater than or equal to 5*? And the probability of $B =$ *odd*?
- **Solution:** The six possible cases are equally likely, each has probability $1/6$
- $P(A) = 2/6 = 1/3$ as $A = \{5,6\}$ has two favorable cases.
- $P(B) = 3/6 = 1/2$ as $B = \{1, 3, 5\}$ has three favorable cases

Probability axiom

□ Probability P is called any function that assigns to each event E of the sample space to a numerical value $P(A)$, verifying the following axioms:

(1) No negative: $0 \leq P(A)$

(2) Normalization: $P(E) = 1$

(3) Additivity: $P(A \cup B) = P(A) + P(B)$
if $A \cap B = \emptyset$

(where \emptyset is the empty set).



Kolmogorov, 1933

Probability function

- Probability function assigns each variable value corresponding probability.
- In the experiment, "*Throwing a dice*", the probability function $f(k)$ is:

X	1	2	3	4	5	6
$f(k)=P(X=k)$	1/6	1/6	1/6	1/6	1/6	1/6

Probability function

- In the experiment, "*Throwing a loaded dice*," the probability function $f(k)$ might be:

X	1	2	3	4	5	6
$f(k)=P(X=k)$	1.5/6	1/6	1/6	1/6	1/6	0.5/6

Continuous case

- ❑ **Problem:** what if the events are not a discrete variable, but continuous?
- ❑ **Examples:**
 - ❑ Take a fish out of water, and measure its length
 - ❑ The quotation on the stock value
 - ❑ The time spent in a 1500m race.
- ❑ In this case, there would be infinite possible cases?
- ❑ To solve the problem, we introduce a new concept

Probability distribution function

- Given a random variable X the probability distribution function $F(X)$ assigned to X defined on a probability event.

$$F(a) = P(X \leq a)$$

- F must satisfy that:
 - F must be continuous and monotone increasing
 - $\lim_{x \rightarrow -\infty} F(x) = 0$
 - $\lim_{x \rightarrow \infty} F(x) = 1$

Probability distribution function

□ Discrete case

$$F(x) = \sum_{t=-\infty}^x f(t)$$

□ Continuous case

$$F(x) = \int_{t=-\infty}^x f(t)$$

Probability density function

- Mathematically, the probability density function is the derivative of F
- The probability density function should meet $f(x) \geq 0$, and that the integral of f in $[-\infty, \infty]$ is 1

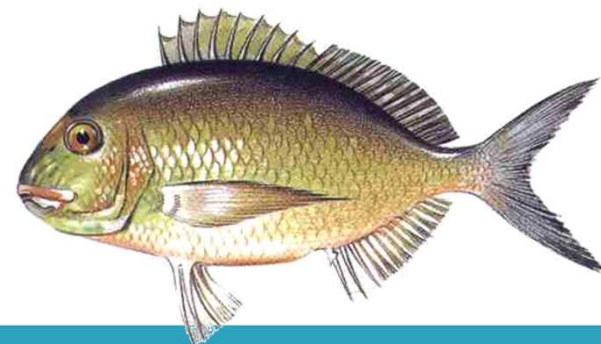
$$F(a) = P(X \leq a) = \int_{-\infty}^a f(x) \cdot dx$$

$$f(x) \geq 0$$

$$\int_{-\infty}^{+\infty} f(x) dx = 1$$

Example: the golden

- ❑ It has a high and compact body.
- ❑ Commonly called to present a yellow band on the front of the head and between the eyes.
- ❑ Its back is silver-gray, yellow-gray flanks with some golden shimmer, also presented to the height of the gill opening a dark spot.
- ❑ It can grow to 70 cm, and its most common size 20-50 cms.



Gold distribution (discrete variable)

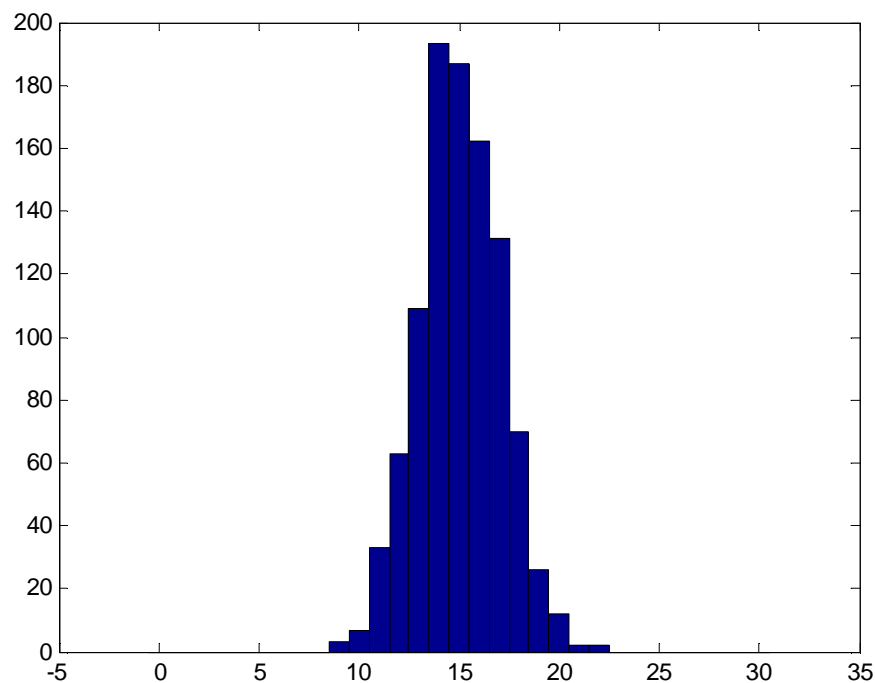


```
x=floor(15+2*randn(1,1000));
```

```
x= [ 11  16  13  15  11  18  18  18  
     15  14  17  14  19  15  17  12  
     16  11  15  13  15  13  15  14  
     12  18  16  15  14 ...
```

Histogram concept (discrete variable)

```
hist(x,0:30)
s=hist(x,0:30)
bin = 12; length(find(x==bin))
```



Question

- How can we turn the histogram on a probability function?

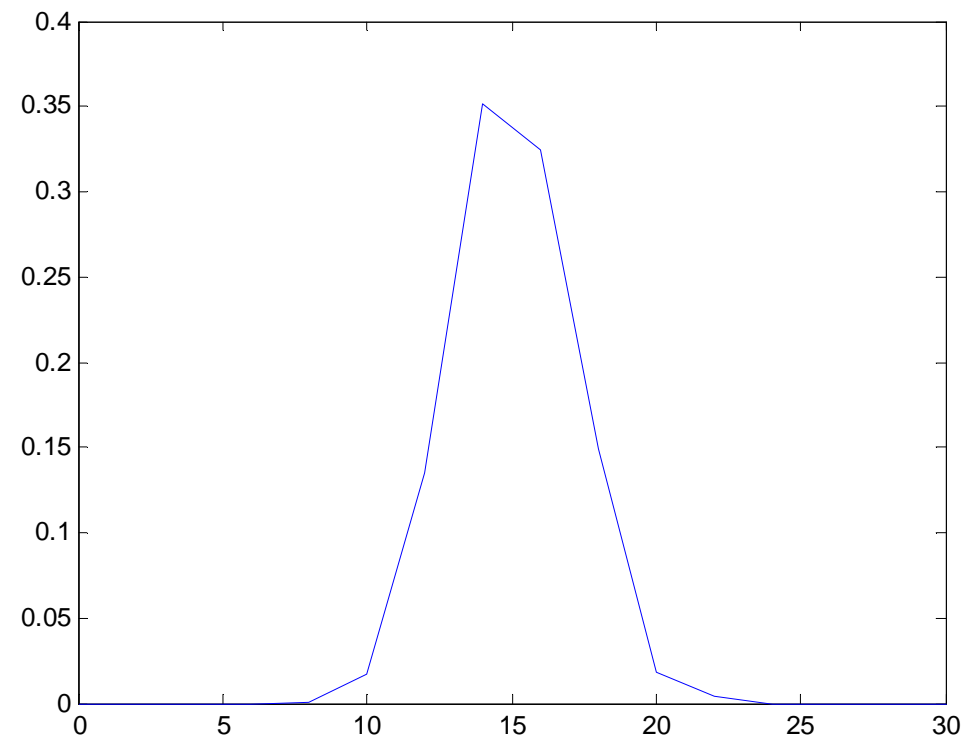
Probability concept (discrete variable)

```
s = hist(x,0:2:30)
f = s / length(x)
plot(0:2:30,f)
```

$$f(X) \approx P(x==X)$$

```
F = cumsum(f)
plot(0:2:30,F)
```

$$F(X) \approx P(x \leq X)$$



Golden distribution (continuous variable)

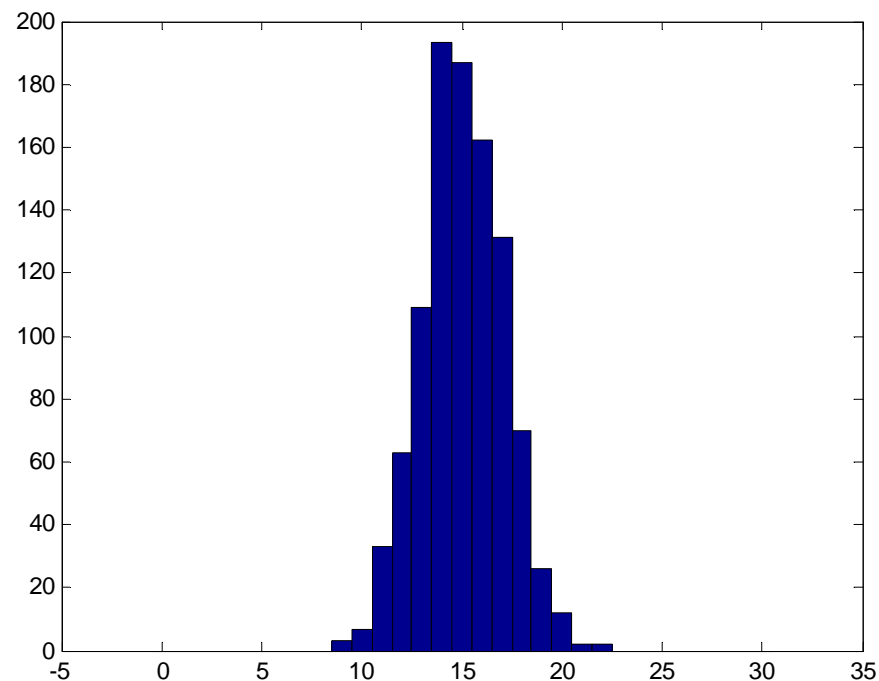


~~x=floor(15+2*randn(1,1000));~~

```
x= [ 11.21  16.14  13.18  15.16  11.22
     16.19  11.21  15.14  13.07  15.09
     12.14  18.92  16.81  15.27  ...
```

Histogram concept (continuous variable)

```
hist(x,0:30)
s=hist(x,0:30)
bin = 10; length(find((x>bin-0.5) & (x<bin+0.5)))
```



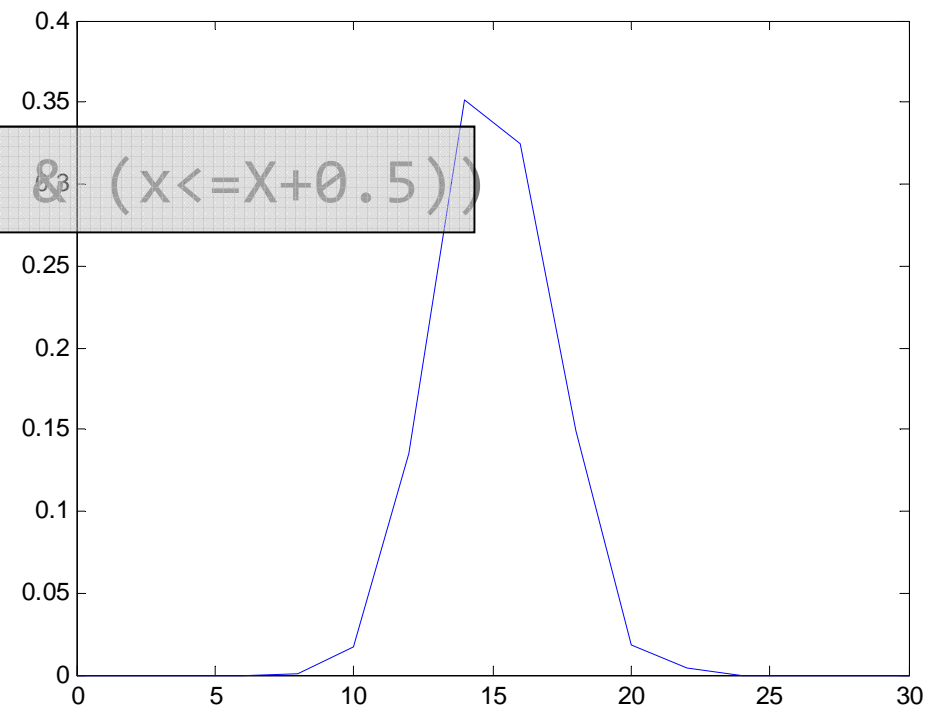
Probability concept (continuous variable

```
s = hist(x,0:2:30)
f = s / length(x)
plot(0:2:30,f)
```

$$f(X) \approx P((x \geq X - 0.5) \ \& \ (x \leq X + 0.5))$$

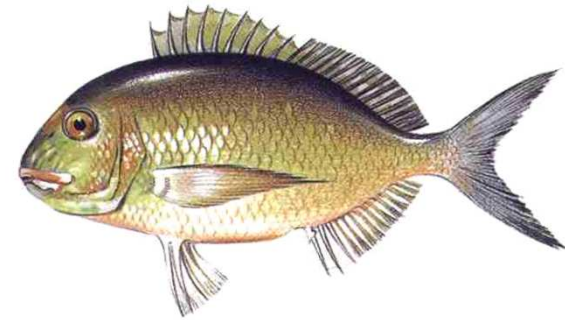
```
F = cumsum(f)
plot(0:2:30,F)
```

$$F(X) \approx P(x \leq X)$$

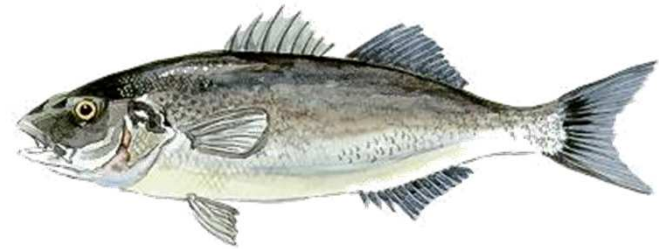


Problem: classify fish by its length

```
x=15+2*randn(1,1000);  
plot(x,0,'.b','MarkerSize',5)  
hold on
```

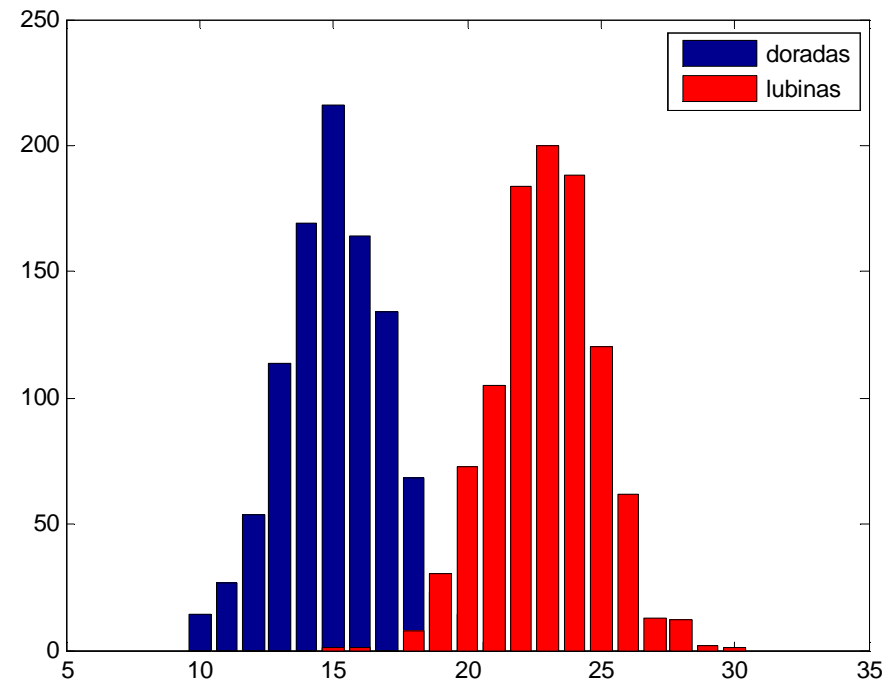


```
y=23+2*randn(1,1000);  
plot(y,1,'.r','MarkerSize',5)  
axis([0 40 -10 10])
```



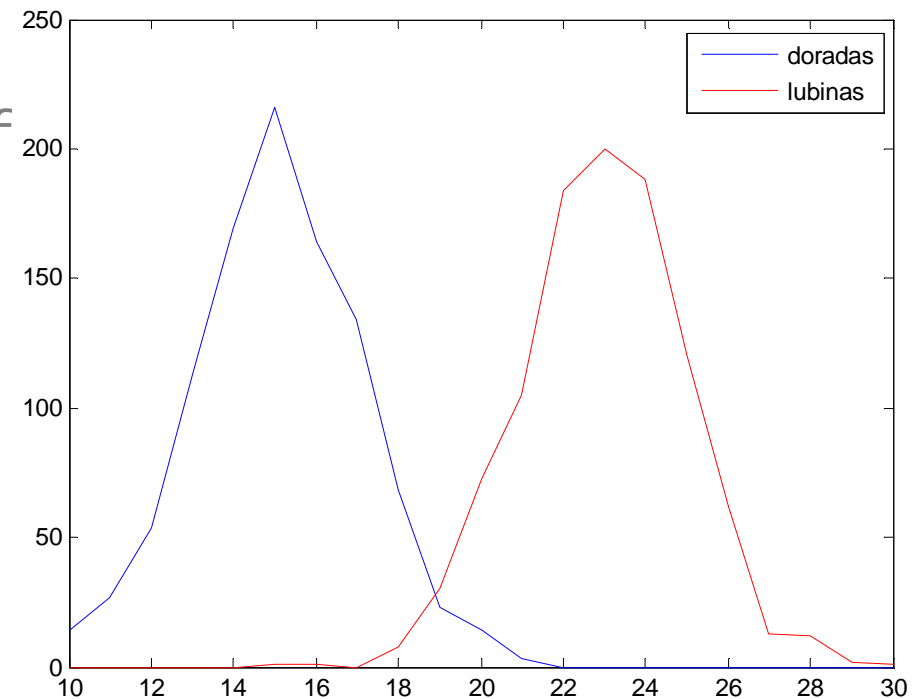
Both species histograms

```
interv=10:30;  
vx=hist(x,interv);  
vy=hist(y,interv);  
bar(interv,vx);hold on;  
bar(interv,vy,'r');hold off  
legend('doradas','lubinas')
```



Both species histograms

```
interv=10:30;  
vx=hist(x,interv);  
vy=hist(y,interv);  
plot(interv,vx);hold on;  
plot(interv,vy,'r');hold off  
legend('doradas','lubinas')
```

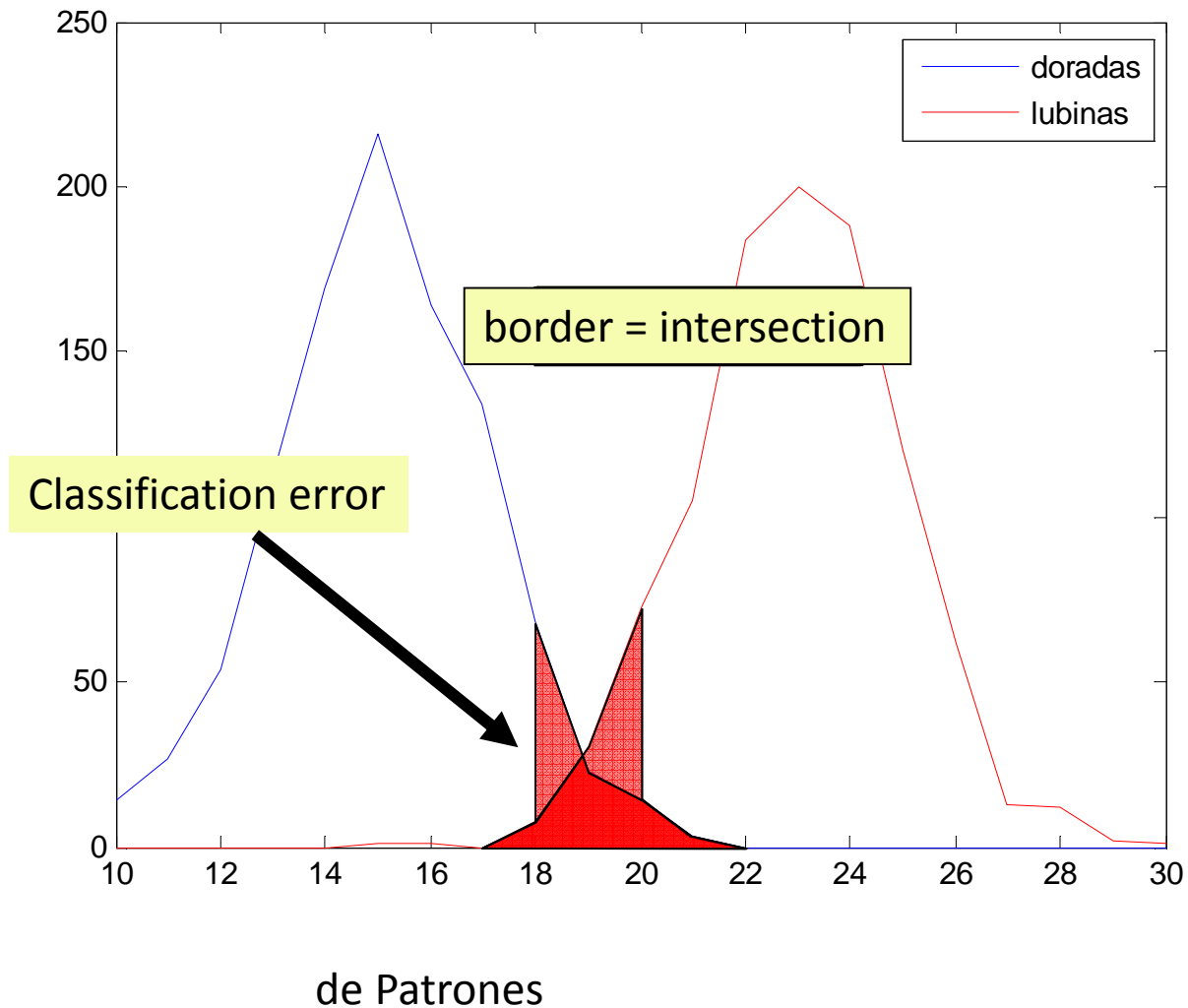


Question

- If we choose a fish at random and measured, and its length is 15.23 cm. Do you know what species it is?
- What if measured 19.54 cm. ?
- At what point do we say that value is more likely to be a golden that a sea bass?

THIS IS A CLASSIFICATION SYSTEM!!

Optimal value = minimum error



Numerical result

```
clc
x=15+2*randn(1,1000);
y=23+2*randn(1,1000);
for Frontera = 17:21
    Err1 = length(find(x>Frontera));
    Err2 = length(find(y<Frontera));
    ErrTotal = Err1 + Err2;
    disp([' Frontera = ' num2str(Frontera)])
    disp(['    Err1 Err2 ErrTot'])
    disp([Err1 Err2 ErrTotal])
end
```

Exact value

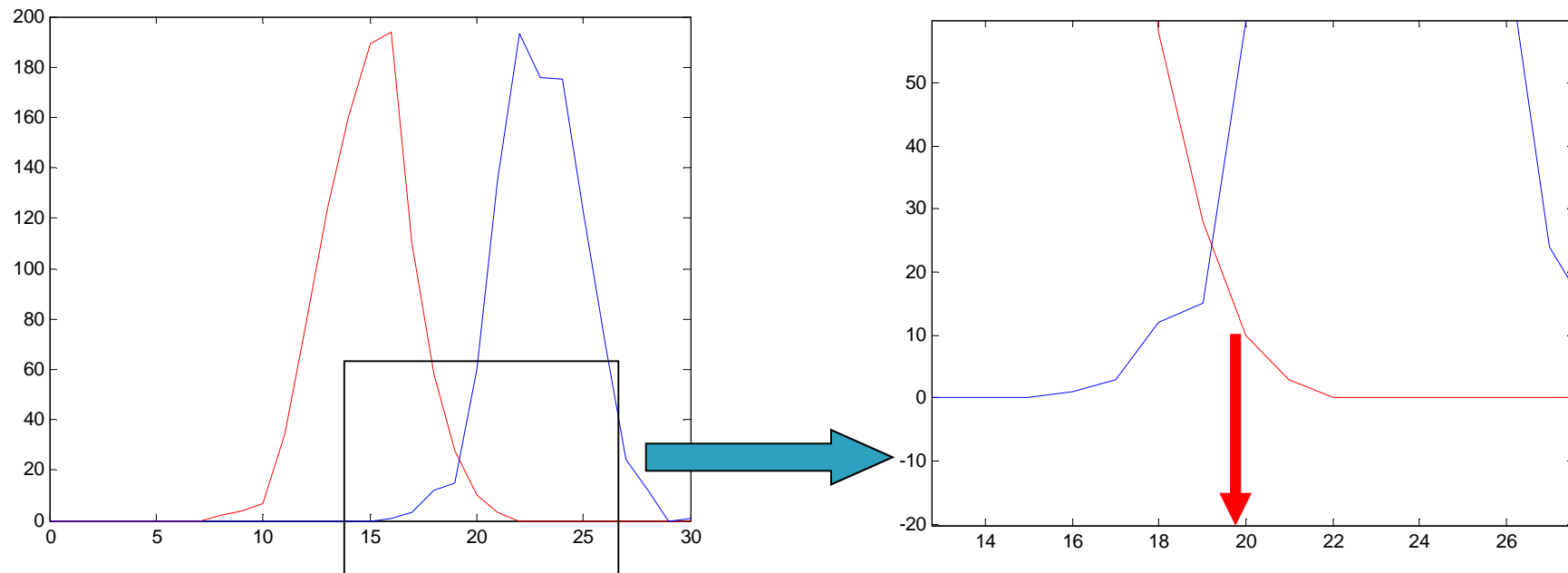
- ❑ In this case, because distributions are equal, symmetric, and the number of data of each species is the same, it can be shown that the true value is:

Border = 19 cm.

- ❑ Normally this is not the case
- ❑ What if I do not know the exact solution?

Solution 1

- Draw histograms of both species, and find the cutoff
- ```
sx=hist(x,0:30);plot(0:30,sx,'r');hold on;
sy=hist(y,0:30);plot(0:30,sy,'b');hold off;
```



# Solution 1 problems

- ❑ Inaccuracy due to discretization on
  - ❑ The narrower each histogram bar is more accurately
  - ❑ But I have less value per bar
  - ❑ COMMITMENT

**I need to get all the fish of the sea for the exact value of the optimal frontier !!**

# Solution 2

- ❑ We assume that the distributions are symmetrical and equal in form
  - ❑  $m_x = \text{mean}(x)$
  - ❑  $m_y = \text{mean}(y)$
  - ❑  $\text{Frontera} = (m_x + m_y) / 2$

## ❑ QUESTIONS

- ❑ What method works best?
- ❑ What is easier?
- ❑ What is faster to compute?
- ❑ Which method is more rigorous?

# Solution 2 problem

- What if the distributions are not symmetrical?

```
x=15+sum(randn(5,1000).^2);
y=23+sum(randn(5,1000).^2);
sx=hist(x,0:40);plot(0:40,sx,'r');hold on;
sy=hist(y,0:40);plot(0:40,sy,'b');hold off;
title(num2str(0.5*(mean(x)+mean(y))))
```

# Solution 2 problem

- What if the distributions are not equal in shape?

```
x=15+2*randn(1,1000);
y=23+4*randn(1,1000);
sx=hist(x,0:40);plot(0:40,sx,'r');hold on;
sy=hist(y,0:40);plot(0:40,sy,'b');hold off;
title(num2str(0.5*(mean(x)+mean(y))))
```

# Solution 2 problem

- What if there is a number of different individuals for each species?

```
x=15+2*randn(1,3000);
y=23+2*randn(1,97000);
sx=hist(x,0:40);plot(0:40,sx,'r');hold on;
sy=hist(y,0:40);plot(0:40,sy,'b');hold off;
title(num2str(0.5*(mean(x)+mean(y))))
```



# General problem

- ❑ For everything to work best, we would have to draw and measure **ALL** of sea bream and sea bass
- ❑ Because it is impossible to work with a representative **SAMPLE** of the population
- ❑ The more items are in my sample, and more representative, the better the estimates

# Solution 3

- ❑ Take a representative sample of each type of fish
- ❑ Best estimate probability density function (shape and parameters) for each type of fish
- ❑ Adjust density function to account for the number of individuals in each class
- ❑ Find the intersection of two curves analytically and give that value as the optimal boundary

# Watch out for special cases

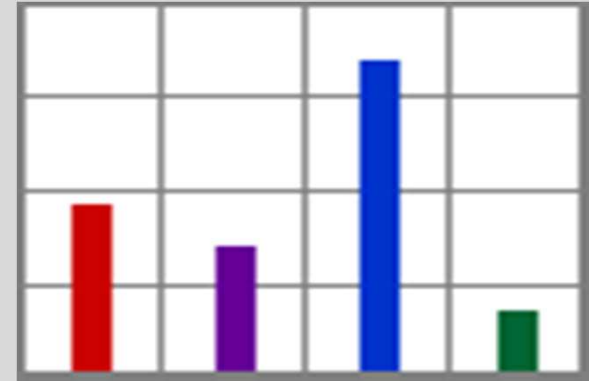
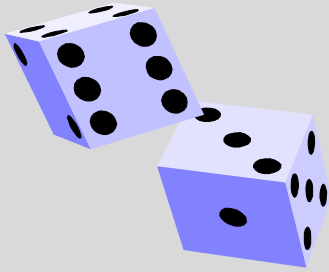
- What happens if the distributions are centered at the same point, but have different widths?

```
x=15+4*randn(1,10000);
y=15+2*randn(1,10000);
sx=hist(x,0:40);plot(0:40,sx,'r');hold on;
sy=hist(y,0:40);plot(0:40,sy, 'b');hold off;
title(num2str(0.5*(mean(x)+mean(y))))
legend('doradas', 'lubinas')
```

# Solution 3 problems

- Best estimate probability density function of a population from a sample
- Best estimate the number of individuals in the population of each class from a sample

**!!! MORE STATISTICS !!!**



# FREQUENTLY DISCRETE DISTRIBUTIONS

# Uniform distribution

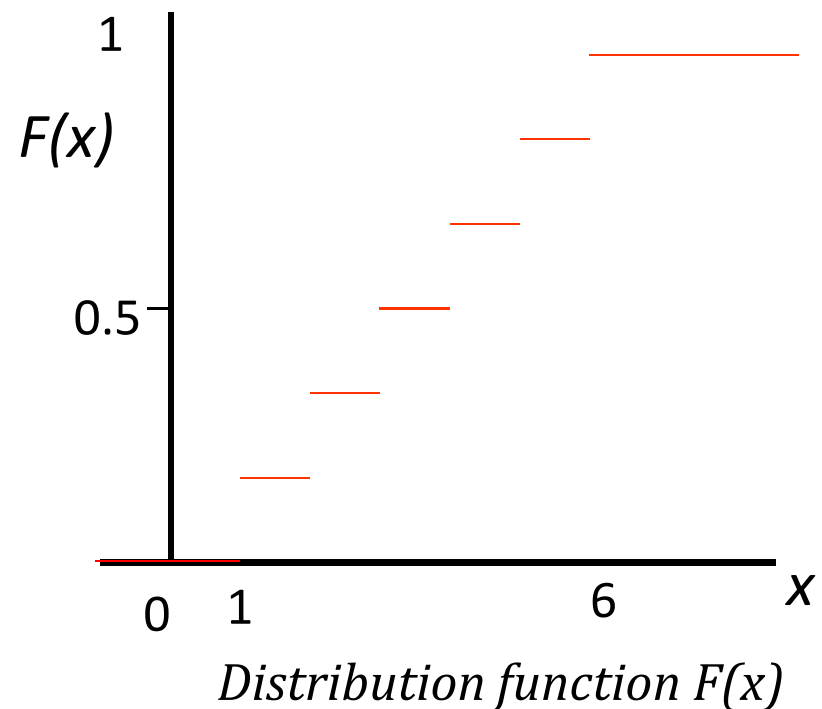
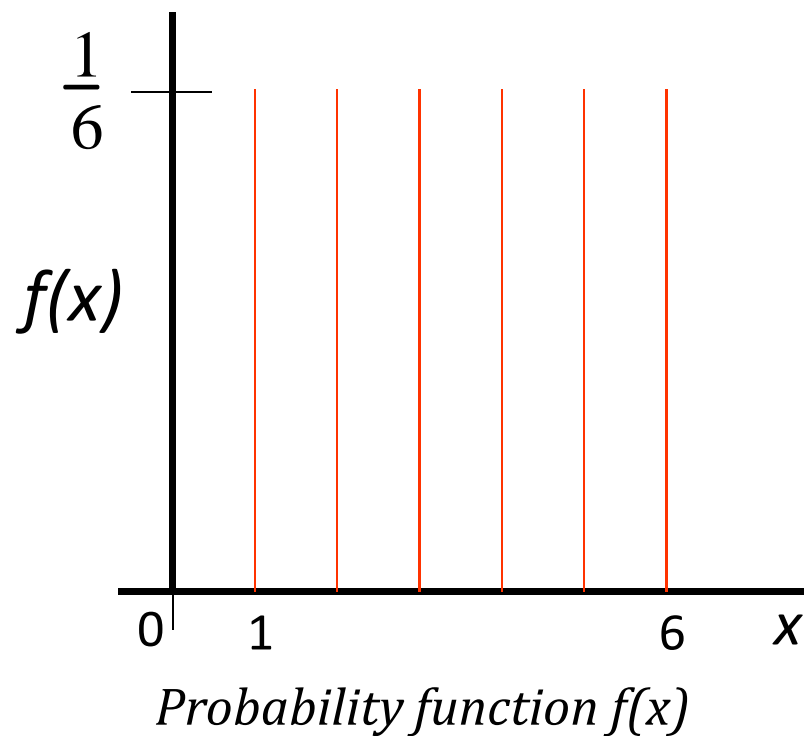
- If all elementary events are equally likely, we can say that  $X$  is uniformly distributed.
- If the sample space consists of  $n$  simple events ( $0 < n < \infty$ ), then the discrete probability function is defined as

$$p(x) = 1 / n$$

- Examples:
  - Throwing a coin ( $n = 2$ )
  - Throwing a dice ( $n = 6$ )

# Uniform distribution. Example: throwing a dice

- $X$  has the possible values  $x = 1, 2, 3, 4, 5, 6$  once with probability  $1/6$



# Bernoulli distribution

- ❑ The experiment result supports only two outcomes: success (1) or failure (0)
- ❑ A typical Bernoulli experiment is throwing a coin with probability  $p$  for heads and  $(1 - p)$  to tails
- ❑ If the probability of success is  $p$ :

$$f(x) = p^x (1-p)^{1-x} \quad x = 0, 1$$

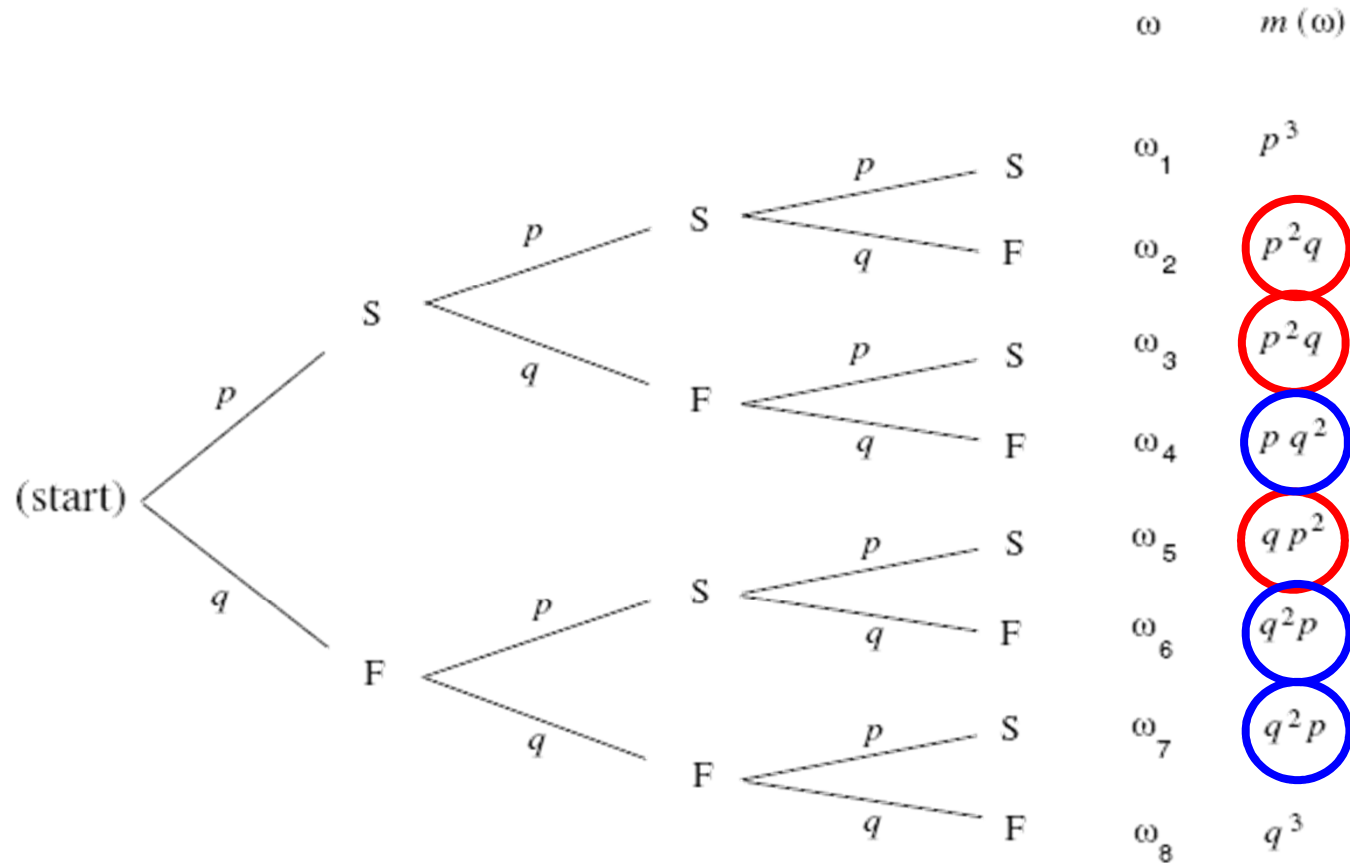
$$F(x) = \begin{cases} 1-p, & \text{para } x = 0 \\ 1, & \text{para } x = 1 \end{cases}$$



# Binomial distribution

- The binomial distribution appears when we are interested in the number of times that an event  $A$  occurs (successes) in  $n$  independent trials of a Bernoulli experiment
  
- Eg .: number of heads in 3 tosses of a coin.

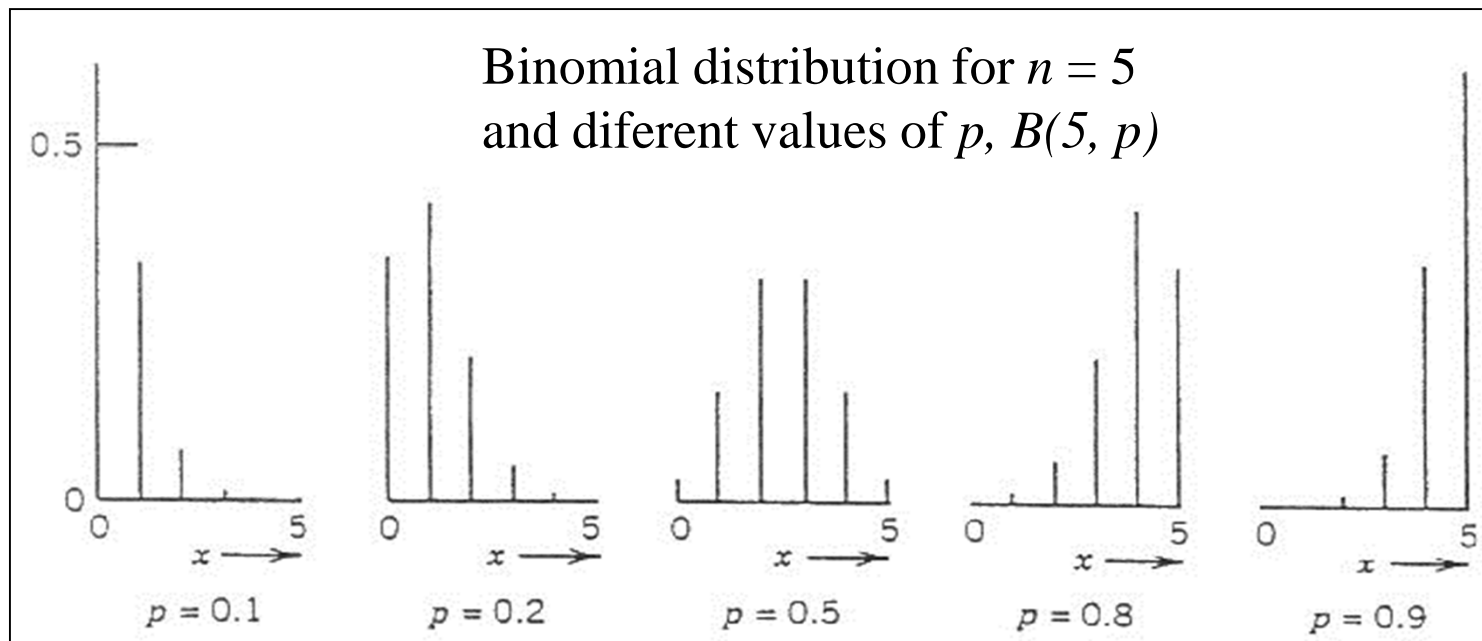
# Binomial distribution.No. of faces in 3 pitches



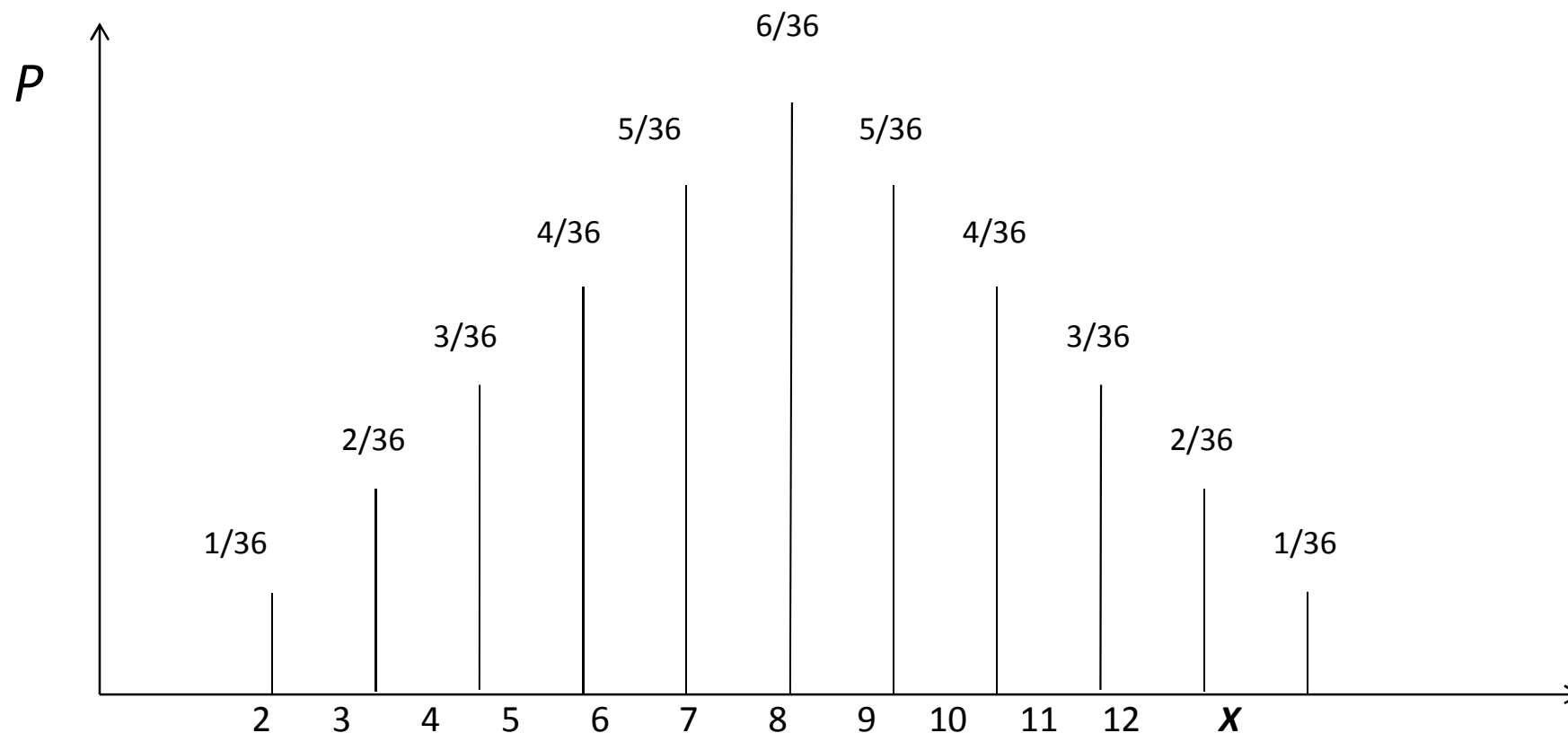
# Binomial distribution

- In this case, the likelihood function is:

$$B(n, p) = p(x) = \binom{n}{x} p^x (1-p)^{n-x} = \frac{n!}{x!(n-x)!} p^x (1-p)^{n-x}$$



# Binomial Distribution Example: two dice rolled



# Proposed issues

- ❑ 30% of UCA students are myopic. If it gets to 20 students randomly, what is the probability that at most there are two myopic?
- ❑ A coin is thrown 10 times. What is the probability that they leave within 3 heads?
- ❑ A farmer plant 12 tomato plants. On average, 15% die the first winter. Calculate the probability that more than one die this winter
- ❑ Light bulbs are packaged in boxes 20. One light bulb of 10 is defective medium. What is the probability that a box has two defective bulbs?

Solutions : (1) 0.0355   (2) 0.0547   (3) 0.5565   (4) 0.285

# Poisson distribution

- ❑ Gets the probability that an event occurring  $x$  times in a certain time period, knowing that the average number of occurring,  $\lambda$
- ❑ Since  $x$  is the occurrences number,  $x = 0, 1, 2, 3, \dots$
- ❑ The likelihood function is:

$$p(x) = \frac{e^{-\lambda} \lambda^x}{x!} \quad x = 0, 1, 2, \dots$$

- ❑ Example: Check photon detector

# Poisson = binomial limit

- When a binomial distribution the number of trials ( $n$ ) is large and the probability of success is small, the binomial distribution converges to the Poisson distribution ( $\lambda = n \cdot p$ )

$$p(x) = \frac{n!}{x!(n-x)!} \cdot p^x \cdot (1-p)^{n-x} \quad \text{tomando } \lambda = n \cdot p$$

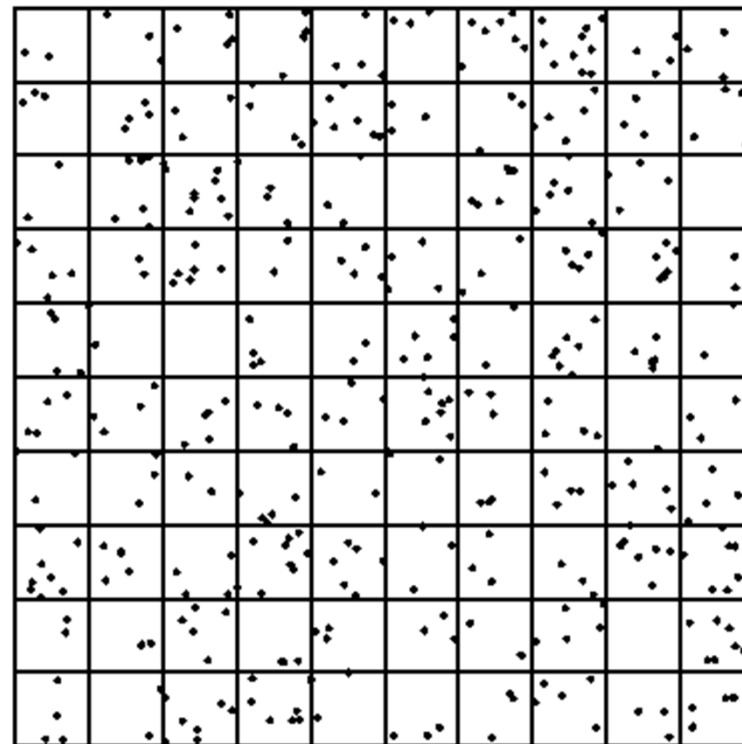
$$\lim_{n \rightarrow \infty} p(x) = \lim_{n \rightarrow \infty} \frac{n(n-1)(n-x+1)}{x!} \cdot \frac{\lambda^x}{n^x} \left(1 - \frac{\lambda}{n}\right)^n \cdot \left(1 - \frac{\lambda}{n}\right)^{-x}$$

$$\lim_{n \rightarrow \infty} p(x) = \lim_{n \rightarrow \infty} \frac{n(n-1)(n-x+1)}{n^x} \cdot \frac{\lambda^x}{x!} \left(1 - \frac{\lambda}{n}\right)^n \cdot \left(1 - \frac{\lambda}{n}\right)^{-x}$$

$$\lim_{n \rightarrow \infty} p(x) = 1 \cdot \frac{\lambda^x}{x!} e^{-\lambda} \cdot 1 = \frac{\lambda^x}{x!} e^{-\lambda}$$

# Example: Bombs over London in World War II (Feller)

400 bombs



10 x 10



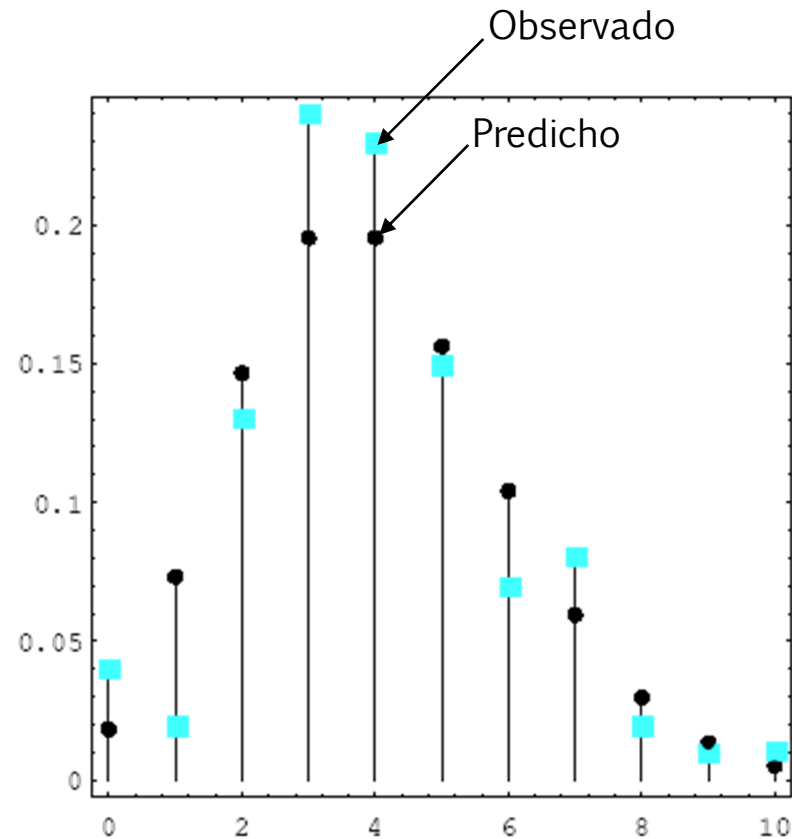
## Example: Bombs over London in World War II (Feller)



- ❑ Suppose you lived in one of 100 blocks shown in the bottom graph
- ❑ The probability that a bomb was dropped on your block was  $p = 1/100$
- ❑ As bombs fell 400, we can understand the number of hits on your block like the number of successes in Bernoulli experiment with  $n = 400$  and  $p = 1/100$
- ❑ We can use a Poisson with  $\lambda = n * p = 400 * 1/100 = 4$ .

# Example: Bombs over London in World War II (Feller)

$$p(x) = \frac{e^{-4} 4^x}{x!}$$



# Proposed issues

1. A secretary makes an average of two errors per page. How likely is it that you write a page without any error?
2. A computer has a "fall" every other day on average. What is the probability that there are 2 falls within a week?
3. They are selling toys with a mean number of failures 8. What is the probability that buying a toy with a single failure?

Solutions : (1) 0.135    (2) 0.185    (3) 0.0027

# Other distributions: multinomial

- When there are more than two possible events (A1, A2, A3 ...) with probabilities  $p_1, p_2, p_3 \dots$  constant and such that:

$$\sum_i p_i = 1$$

$$p(x_1, x_2, x_3 \dots) = \frac{n!}{x_1! x_2! x_3! \dots} p_1^{x_1} \cdot p_2^{x_2} \cdot p_3^{x_3} \dots$$

# Other distributions: Geometric

- It consists of repeating a Bernoulli experiment until the first success
- We define the random variable  $X$  as the **number of failures until the first success is obtained**

$$f(x) = (1-p)^x p \quad x = 0, 1, 2, \dots$$

$$F(n) = \sum_{x=0}^n (1-p)^x p = 1 - (1-p)^{n+1}$$

- Example: either cross = success, how many times do I have to flip a coin to get a cross

# Other distributions: negative binomial

- Bernoulli experiment repeated until the  $r$ -th success, the number of failures until the  $r$ -th success is obtained following the negative binomial distribution.

$$BN(r, p) = P(X = x) = \binom{x+r-1}{x} p^r (1-p)^x,$$
$$x = 0, 1, 2, \dots$$

- Example: flipping a coin to get 3 heads

# Other distributions: negative binomial

- ❑ The negative binomial distribution can also be defined as the number of testing until the  $x$  appearance of  $r$  successes.
- ❑ As the number of evidence  $x$ , in this case, counts both successes and failures as this definition would be:

$$BN(r, p) = P(X = x) = \binom{x+r-1}{x} p^r (1-p)^x,$$
$$x = 0, 1, 2, \dots$$

- ❑ Example: flipping a coin to get 3 heads

# Example

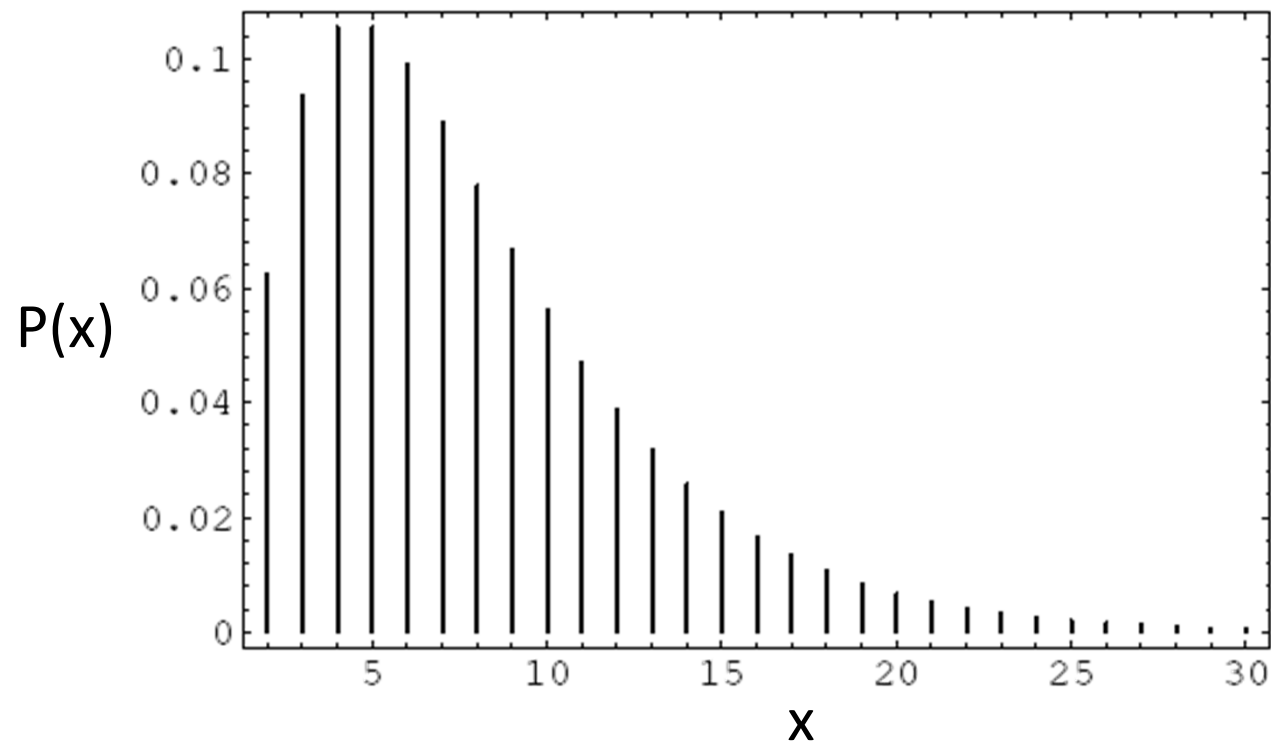
- We have a trick coin with probability of heads equal to  $p = 0.25$ . The launch until we get 2 sides. The distribution of the number of pitches  $x$  is:

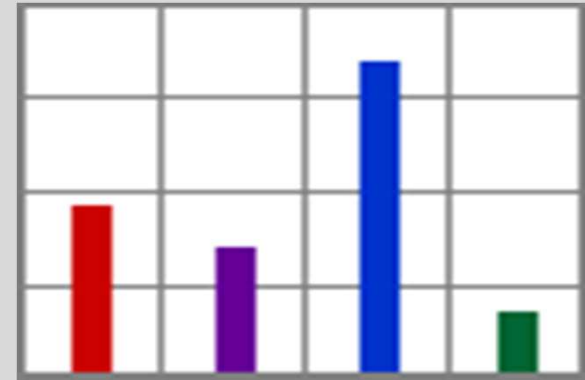
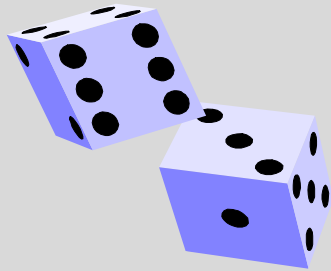
$$BN(r = 2, p = 0.25) = P(X = x) = \binom{x-1}{2-1} 0.25^2 (1-0.25)^{x-2},$$

$$x = 2, 3, 4, \dots$$



# Example





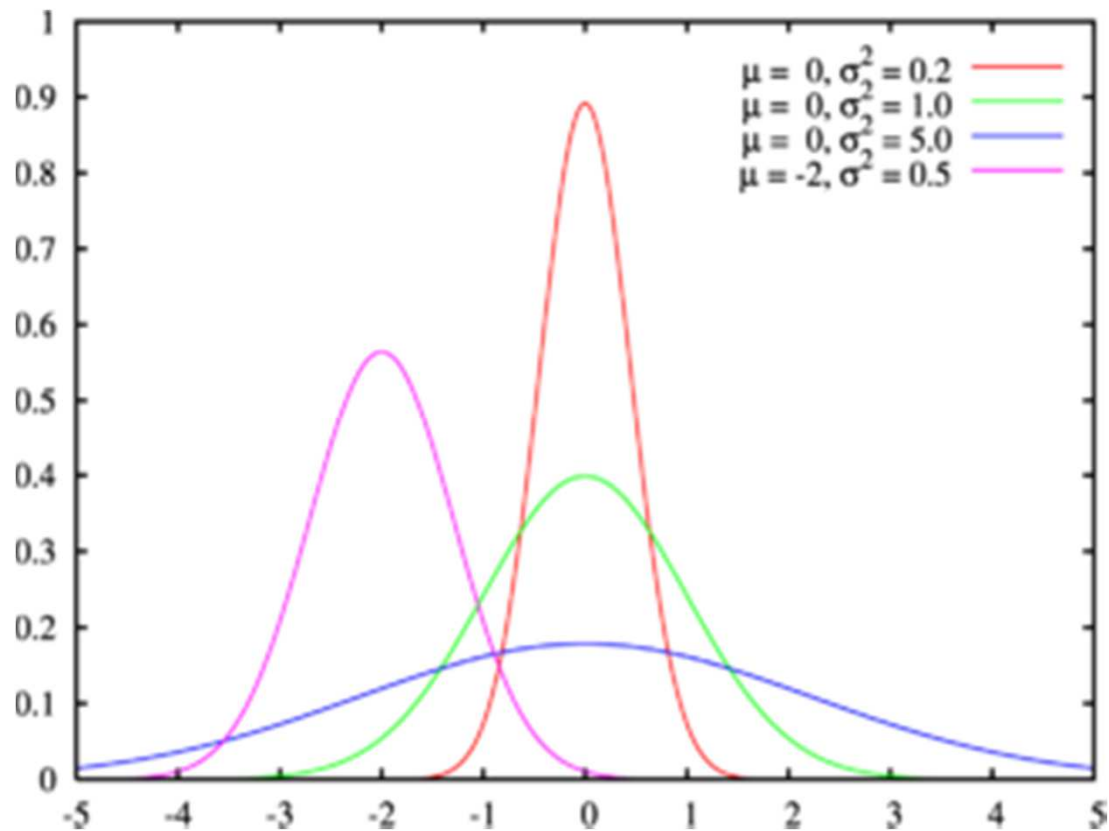
# FREQUENTLY CONTINUOUS DISTRIBUTIONS

# Normal distribution

- ❑ Normal, also called Gaussian or Gaussian
- ❑ Is the probability distribution that most often appears mainly because there are so many variables associated with natural phenomena that are modeled normal
  - ❑ Morphological characters of individuals
  - ❑ Physiological characteristics and the effect of a drug
  - ❑ Sociological characters consumption of a certain product by the same group of individuals
  - ❑ Psychological traits such as IQ
  - ❑ Noise level in Telecommunications
  - ❑ Errors in measuring magnitudes in experiments
  - ❑ Sample statistics such as the mean values
- ❑ It is also other distributions limit

# Normal distribution: bell shape

- Two factors, the point where it is centered (mean) and the width of the hood (std. Standard)



# Normal probability density function



- The probability density function is mathematically defined as:

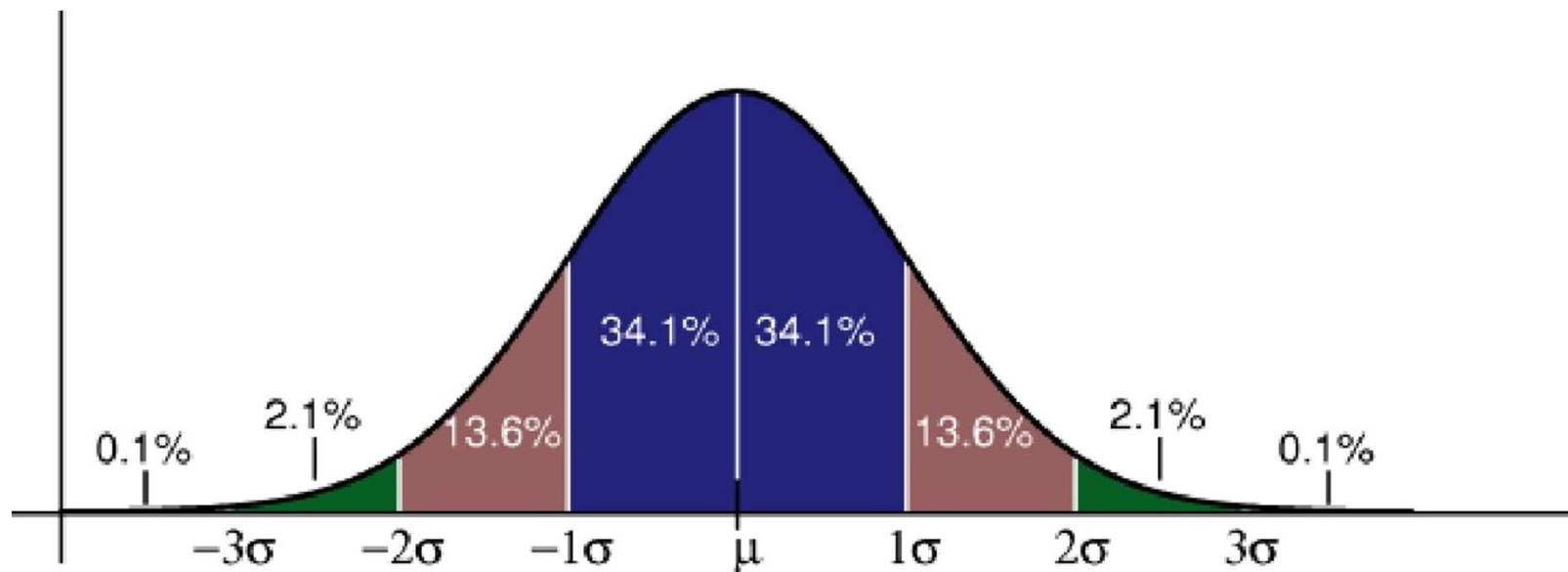
$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

where  $\mu$  (mu) is the mean and  $\sigma$  (sigma) is the standard deviation

- Sigma squared ( $\sigma^2$ ) is called the variance.

# 68-95-99.7 Rule

- Almost all data is within 3 standard deviations ( $3\sigma$ ) of the mean ( $\mu$ )

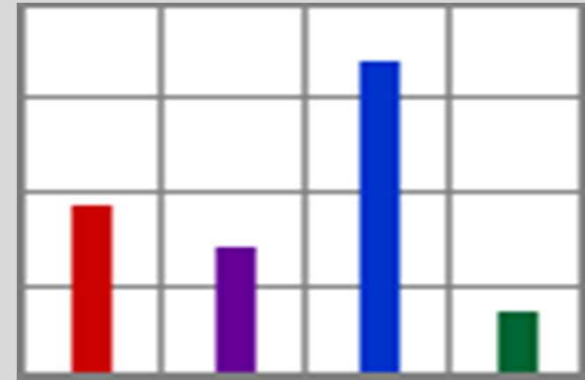
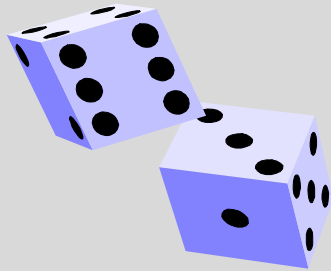


# Normal distributions characterization

- If  $\mu = 0$  and  $\sigma = 1$ , standard normal distribution.
- Given a normal random variable  $X$  with mean  $\mu$  and standard deviation  $\sigma$ , if we define another random variable

$$Z = \frac{X - \mu}{\sigma}$$

then the random variable  $Z$  have a standard normal distribution



## DRAWING FROM VARIOUS STATISTICAL DISTRIBUTIONS



# Normal distribution

```
close all
N = 500; % Numero de puntos generados
m = 3; % Media de la distribucion
s = 2; % Desv. tipica de la distribucion

x=randn(1,N); % Datos
x=s*x+m;

I = m-3*s:s/5:m+3*s; % Curva pdf gaussiana
h=normpdf(I,m,s);

p=hist(x,I); % Histograma obtenido a
 partir de x
p=p/N*sum(h); % Cambio de escala

bar(I,p);hold on;
plot(I,h,'r','LineWidth',3);hold off;
```

# Normal distribution $N(0,1)$

```
close all
suma = randn(1,10000);

intervalo = -5:0.1:5;
a1=hist(suma,intervalo); a1=a1/sum(a1);
a2=normpdf(intervalo,0,1); a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Normal distribution $N(\mu, \sigma)$

```
close all
m = 3;
s = 2;
suma = m + s*randn(1,10000);

intervalo = -5*s:s/10:5*s;
a1=hist(suma,intervalo); a1=a1/sum(a1);
a2=normpdf(intervalo,m,s); a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

## Drawing of a distribution $\chi^2(N)$ from N distributions $N(0,1)$



```
close all
% La suma de N normales N(0,1) al cuadrado
% es una chi2 con N grados de libertad
%
=====
==
N = 10;
suma=sum(randn(N,10000).^2);

intervalo = 0:0.1:30;
a1=hist(suma,intervalo); a1=a1/sum(a1);
a2=chi2pdf(intervalo,N); a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

## Drawing of a distribution $\chi^2(N)$ from N distributions $N(0,\sigma)$



```
% La suma de N normales N(0,v) es una chi2(N)
% Y = (v*X1)^2 + (v*X2)^2 + (v*X3)^2
% => Y/(v*v) es una chi2(3)
%
=====
=====
close all
N = 10;
v = 2;
suma=sum ((v*randn(N,10000)).^2);
suma = suma/(v*v);

intervalo = 0:0.1:30;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=chi2pdf(intervalo,N);
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Drawing of a distribution $\chi^2(N)$ from $N$ distributions $N(\mu, \sigma)$



```
% La suma de N normales N(mu,v) es una chi2(N) no centrada
con
% parametro delta = N*mu*mu/(v*v)
% Y = (v*X1+mu)^2 + (v*X2+mu)^2 + (v*X3+mu)^2
=>
% Y/(v*v) es una ncx2 con 3 grados de libertad
Y con delta=3*mu*mu/v/v
%
%
=====
N = 10;
mu = 4;
v = 2;
suma = sum((mu+v*randn(N,10000)).^2);
suma=suma/(v*v);

intervalo = 0:400;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=ncx2pdf(intervalo,N,N*mu^2/(v*v));
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Drawing a distribution $F(m, n)$

```
% La suma de :
% (N normales al cuadrado dividido por N) /
% (M normales al cuadrado dividido por M)
% es una F con M y N grados de libertad
%
% (X1^2 + X2^2 + X3^2) / 3
% Y= ----- => Y es una
F(3, 2) (X4^2 + X5^2) / 2
%
N = 50;
M = 5;
suma1=sum(randn(N,10000).^2);
suma2=sum(randn(M,10000).^2);
suma=(suma1/N)./(suma2./M);

intervalo = 0:0.1:10;
a1=hist(suma,intervalo); a1=a1/sum(a1);
a2=fpdf(intervalo,N,M); a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Drawing a t-Student

```
% Si x y s son la media y desv. standard de una muestra de tamaño n
% obtenida de una N(mu,sigma cuadrado=n), entonces (x-mu)/s tiene una
% distribucion t de Student con n-1 grados de libertad

close all
N = 20000; % Numero de puntos generados
n = 5; % Tamaño de la muestra

datos = sqrt(n) * randn(n,N);
x = mean(datos);
s = std(datos);

I = -5:0.1:5; % Curva pdf

h1=tpdf(I,n-1);

h2=normpdf(I,0,1);

p=hist(x,I); % Histograma t-Student obtenido a partir de x
p=p/N*sum(h); % Cambio de escala

bar(I,p);hold on;
plot(I,h1,'r','LineWidth',3);
plot(I,h2,'g','LineWidth',3);
hold off;
title('Rojo = t-Student , Verde=Normal')
```



# Drawing a $\chi^2(N)$ for passage to the limit ( $M \rightarrow \infty$ ) of

```
% El limite, cuando M tiende a infinito, de la suma de :
% (N normales al cuadrado dividido por N) /
% (M normales al cuadrado dividido por M),
% todo ello multiplicado por N
% cuando M tiende a infinito
% es una chi2 con N grados de libertad
%
% lim (X1^2 + X2^2 + X3^2) / 3
% Y= ----- => Y es una chi2
% con 3 grados M->Inf (X4^2 + X5^2 + ...XM^2) / M
%
N = 5;
M = 500; % Aproximacion a Infinito
suma1=sum(randn(N,10000).^2);
suma2=sum(randn(M,10000).^2);
suma = N*(suma1/N)./(suma2./M);

intervalo = 0:0.1:20;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=chi2pdf(intervalo,N);
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Drawing a $\chi^2 (N, \delta)$ not centered

```
% La suma de N normales al cuadrado, de media mu,
% es una chi2 no central con N grados de libertad,
Y
% parametro delta = N * mu * mu
%
% Y = (X1+mu)^2 + (X2+mu)^2 + (X3+mu)^2 =>
% => Y es una ncx2 con 3 grados de lib. y delta
= 3*mu*mu

%=====
```

```
N = 10;
mu = 4;
suma = sum((mu+randn(N,10000)).^2);

intervalo = 0:400;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=ncx2pdf(intervalo,N,N*mu^2);
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Drawing a $F(m,n, \delta)$ not cente

```
% La suma de :
% (N normales al cuadrado de media mu1 dividido por N) /
% (M normales al cuadrado dividido por M),
% es una F no central con M y N grados de libertad, y delta=N*mu1^2
%
% (X1^2 + X2^2 + X3^2)/3
% Y= -----
% (Y1^2 + Y2^2 + ...YM^2)/M
%
% => Y es una ncf con 3 y M grados de libertad, y delta = 3*M*M,
%
=====
```

```
N = 3;
M = 10;
mu1=2;
suma1=sum((mu1+randn(N,10000)).^2);
suma2=sum(randn(M,10000).^2);
suma = (suma1/N)./(suma2./M);

intervalo = 0:0.1:25;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=ncfpdf(intervalo,N,M,N*mu1*mu1);
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Drawing a $\chi^2(N, \delta)$ not centered by passage to the limit ( $M \rightarrow \infty$ ) of F (N, M, $\delta$ ) not centered



```
% El limite, cuando M tiende a infinito, de la suma de :
% (N normales al cuadrado de media mu1 y varia v1 dividido por N) /
% (M normales al cuadrado dividido por M),
% todo ello multiplicado por N
% cuando M tiende a infinito
% es una "ncx2" con M y N grados de libertad, y delta=N*mu1^2

lim (X1^2 + X2^2 + X3^2)/3
Y=-----
M->Inf (X4^2 + X5^2 + ...XM^2)/M

=> Y es una ncx2 con 3 grados de libertad, y delta=3*mu1*mu1,

=====
N = 3;
M = 500; % Aproximacion a infinito
mu1=2;
suma1=sum((mu1+randn(N,10000)).^2);
suma2=sum(randn(M,10000).^2);
suma = (suma1/N)./(suma2./M) * N;

intervalo = 0:50;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=ncx2pdf(intervalo,N,N*mu1*mu1);
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Step to limit the $ncf = < ncx$

```
% demo 9: El limite, cuando M tiende a infinito, de la suma de :
% (N normales al cuadrado de media mu1 y varia v1 dividido por N) /
% (M normales al cuadrado de media mu2 y varia v2),
% todo ello multiplicado por N
% cuando M tiende a infinito
% es una "ncx2" con M y N grados de libertad, y delta=N*mu1^2
%
% lim ((mu1+v1*X1)^2 + (mu1+v1*X2)^2 + (mu1+v1*X3)^2)/3
% Y= -----
% M->Inf ((mu2+v2*X4)^2 + (mu2+v2*X5)^2 + ...+(mu2+v2*XM)^2)/M
%
% => Y es una ncx2 con 3 grados de libertad, y delta=3*mu1*mu1,
%
% =====
%
% !!!!! SOLO FUNCIONA SI mu2 ES IGUAL A 0 !!!!!
% =====
N = 3;
M = 200;
mu1=3;
mu2=0;
v1=2;
v2=5;
suma1=0;
for i=1:N,
 suma1=suma1 + (mu1+v1*randn(1,10000)).^2;
end;

suma2=0;
for i=1:M,
 suma2=suma2 + (mu2+v2*randn(1,10000)).^2;
end;

if mu2~=0,
 disp('Este caso aun no lo he resuelto');
end;

suma = (suma1/N)./(suma2./M) * N /v1/v1*v2*v2;

intervalo = 0:0.25:25;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=ncx2pdf(intervalo,N,N*mu1*mu1/v1/v1);
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```

# Step to limit the $ncf = < ncx$

```
% demo 10: El limite, cuando M tiende a infinito, de la suma de :
% (N normales al cuadrado de media mu1 y varia v1 dividido por N) /
% (M normales al cuadrado de media mu2 y varia v2),
% todo ello multiplicado por N
% cuando M tiende a infinito
% es una "ncx2" con M y N grados de libertad, y delta=N*mu1^2
%
% lim ((mu1+v1*X1)^2 + (mu1+v1*X2)^2 + (mu1+v1*X3)^2)/3
% Y=-----
% M->Inf ((mu2+v2*X4)^2 + (mu2+v2*X5)^2 + ...+(mu2+v2*XM)^2)/M
%
% => Y es una ncx2 con 3 grados de libertad, y delta=3*mu1*mu1,
%
% =====

N = 3;
M = 200;
mu1=3;
mu2=0.5;
v1=12;
v2=1;
suma1=0;
for i=1:N,
 suma1=suma1 + (mu1+v1*randn(1,10000)).^2;
end;

suma2=0;
for i=1:M,
 suma2=suma2 + (mu2+v2*randn(1,10000)).^2;
end;

if mu2~=0,
 disp('Este caso aun no lo he resuelto');
end;

suma = (suma1/N)./(suma2./M) * N /v1/v1*v2*v2;

intervalo = 0:0.25:25;
a1=hist(suma,intervalo);
a1=a1/sum(a1);
a2=ncx2pdf(intervalo,N,N*((mu1/v1)^2+(v2/mu2)^2));
a2=a2/sum(a2);

plot(intervalo,a1);hold on;
plot(intervalo,a2,'r');hold on;
```